

Cross Product

①

→ only defined for $\mathbb{R}^3$

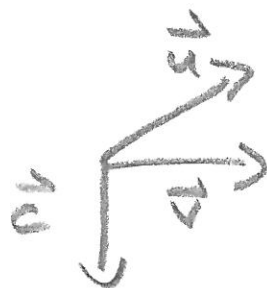
Definitions

$$\vec{u}, \vec{v} \in \mathbb{R}^3$$

The cross product, $\vec{u} \times \vec{v}$, is the vector $\vec{c}$ with

i) $\vec{c}$ is orthogonal to $\vec{u}$ and $\vec{v}$
(orthogonal span $(\vec{u}, \vec{v})$)

ii) $\vec{u}, \vec{v}, \vec{c}$ obey the right-hand rule.

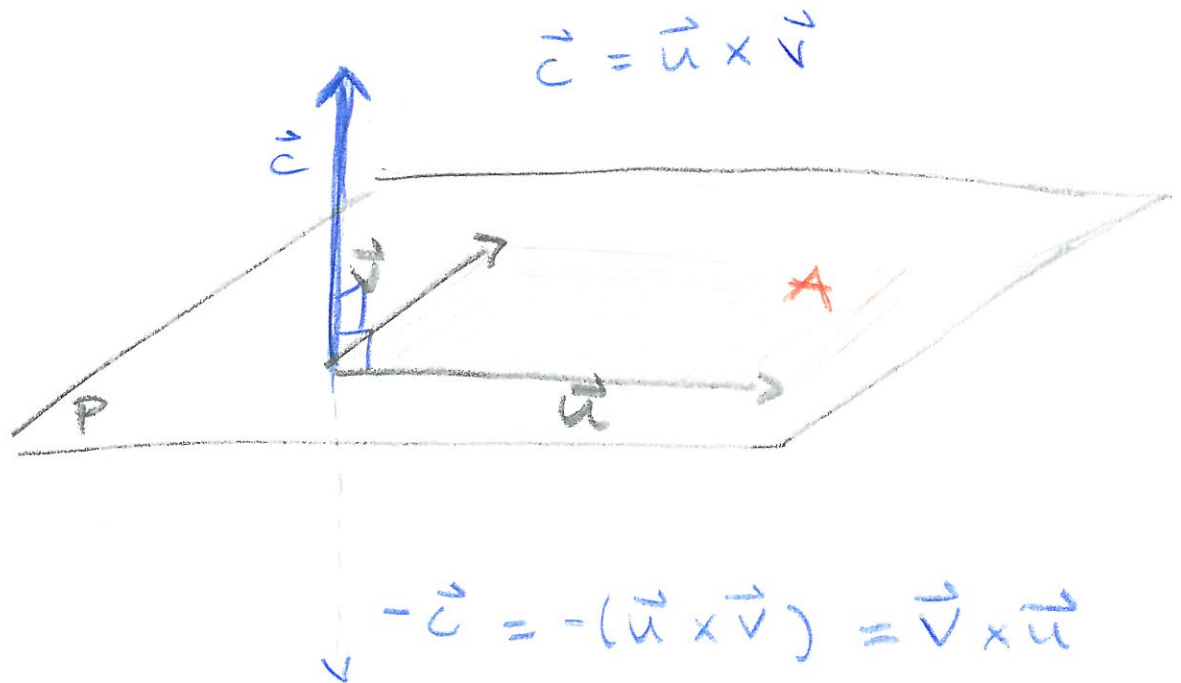


iii) $\|\vec{c}\| = A$ the area of the parallelogram defined by $\vec{u}, \vec{v}$

$$A = \|\vec{u}\| \|\vec{v}\| \sin \theta$$



2



Properties:

$$(1) \quad \vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$$

$$(2) \quad \alpha \vec{u} \times \vec{v} = \alpha (\vec{u} \times \vec{v})$$

$$(3) \quad \vec{v} \times \vec{v} = \vec{0}$$

$$(4) \quad \vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

$$\begin{aligned} \underline{\underline{\vec{u} \times \alpha \vec{v}}} &= -(\alpha \vec{v} \times \vec{u}) \stackrel{\text{Scalar prod.}}{=} \underbrace{(-1)}_{(2)} \underbrace{(\alpha)}_{(1)} (\vec{v} \times \vec{u}) \\ &= \alpha (-(\vec{v} \times \vec{u})) \stackrel{\text{Scalar prod.}}{=} \underbrace{\alpha}_{(1)} \underline{\underline{(\vec{u} \times \vec{v})}} \end{aligned}$$

Calculation of the cross - ③
product:

2x2 determinant

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - cb$$

3x3 determinant

$$\begin{vmatrix} \overset{+}{a} & \overset{-}{b} & \overset{+}{c} \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

Ex.1 $\begin{vmatrix} 1 & 1 \\ -2 & 0 \end{vmatrix} = 1 \cdot 0 - (-2) \cdot 1 = 2$

$$\begin{vmatrix} \overset{+}{1} & \overset{-}{2} & \overset{+}{3} \\ 0 & 1 & 0 \\ -1 & -2 & 3 \end{vmatrix} = 1 \begin{vmatrix} 1 & 0 \\ -2 & 3 \end{vmatrix} - 2 \begin{vmatrix} 0 & 0 \\ -1 & 3 \end{vmatrix} + 3 \begin{vmatrix} 0 & 1 \\ -1 & -3 \end{vmatrix}$$

$$= 1(3 - 0) - 2(0 - 0) + 3(0 - (-1))$$

$$= 3 + 3 = 6$$

(4)

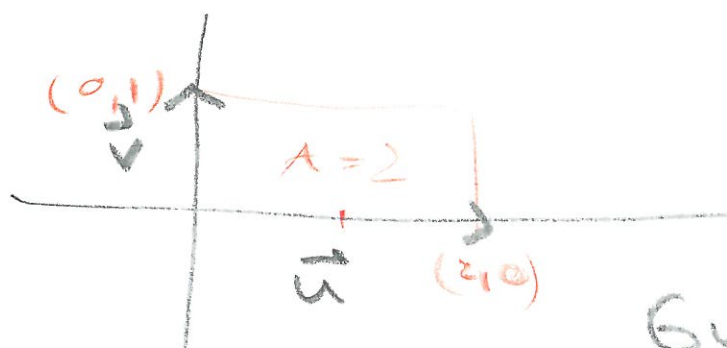
$$\text{Let } B = \{\vec{i}, \vec{j}, \vec{k}\}$$

$$\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}_B \quad \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}_B$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$= \vec{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \vec{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \vec{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

Ex.:



$$\vec{u} = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

Guess:

$$\vec{c} = 2 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix}$$

$$= \vec{i} \cdot 0 + \vec{j} \cdot 0 + \vec{k} \cdot 2$$

$$= \vec{i} \begin{vmatrix} 0 & 0 \\ 1 & 0 \end{vmatrix} - \vec{j} \begin{vmatrix} 2 & 0 \\ 0 & 0 \end{vmatrix} + \vec{k} \begin{vmatrix} 2 & 0 \\ 0 & 1 \end{vmatrix}$$

Applications

(5)

- 1.) Finding the area of a parallelogram
- 2.) Finding the area of a triangle.

$$\Delta = \frac{1}{2} \text{ parallelogram}$$

- 3.) $\vec{a} \cdot (\vec{b} \times \vec{c}) = \text{volume of}$
the parallelepiped if
 $\vec{a}, \vec{b}, \vec{c}$ follow right hand rule

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = \text{triple product of } \vec{a}, \vec{b}, \vec{c}$$

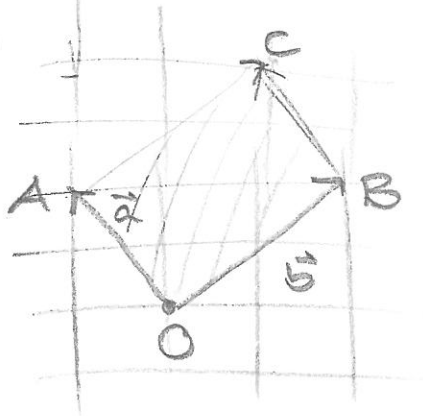
Theorem:

Three vectors are coplanar exactly when their triple product is 0.

Application examples:

- 1) Find the area of parallelogram defined by

$$\vec{a} = \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix} \text{ and } \vec{b} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$



$$A = \|\vec{a} \times \vec{b}\| =$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 2 & 0 \\ 2 & 2 & 0 \end{vmatrix} = \begin{vmatrix} 2 & 0 \\ 2 & 0 \end{vmatrix} \vec{i} - \begin{vmatrix} -1 & 0 \\ 2 & 0 \end{vmatrix} \vec{j} + \begin{vmatrix} -1 & 2 \\ 2 & 2 \end{vmatrix} \vec{k}$$

$$= 0 \cdot \vec{i} - 0 \cdot \vec{j} + (-6) \vec{k} = \begin{bmatrix} 0 \\ 0 \\ -6 \end{bmatrix}$$

$$\|\vec{a} \times \vec{b}\| = \sqrt{\begin{bmatrix} 0 \\ 0 \\ -6 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ -6 \end{bmatrix}} = \sqrt{0^2 + 0^2 + (-6)^2} = 6$$

- 2) Find the area of the triangle OCB. $\rightarrow 3$
 The area is half of the area of the parallelogram.

3) Find the volume of the parallelepiped given by

$$\vec{a} = \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix} \quad \vec{c} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$|\vec{c} \cdot (\vec{a} \times \vec{b})| = \left| \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ -6 \end{bmatrix} \right|$$

$$= |1 \cdot 0 + 1 \cdot 0 + 1 \cdot (-6)| = |-6| = 6$$

4) Are vectors

$$\vec{u} = \begin{bmatrix} -1 \\ -1 \\ 3 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} \quad \vec{w} = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

coplanar? Find the triple product and check, if it is 0!

$$\vec{u} \cdot (\vec{v} \times \vec{w})$$

$$\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -1 & 1 \\ 2 & 1 & 0 \end{vmatrix} = \begin{vmatrix} -1 & 1 \\ 1 & 0 \end{vmatrix} \vec{i} - \begin{vmatrix} 2 & 1 \\ 2 & 0 \end{vmatrix} \vec{j} + \begin{vmatrix} 2 & -1 \\ 2 & 1 \end{vmatrix} \vec{k}$$

$$= (-1)\vec{i} - (-2)\vec{j} + 4\vec{k} = \begin{bmatrix} -1 \\ 2 \\ 4 \end{bmatrix}$$

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = \begin{bmatrix} -1 \\ -1 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 2 \\ 4 \end{bmatrix} = 1 - 2 + 12 = 11$$

Volume = 11